Ruthven City Council Meeting April 2, 2025 – 6:45 PM

The Ruthven City Council, of the City of Ruthven, Iowa, met on the 2nd Day of April 2025, at 6:45 PM, in regular session, at the Ruthven Social Center, pursuant to law and to the rules of said council.

The meeting was called to order by Mayor Johnson in the Chair, and the roll being called, the following members were present: Morgan Miller, Mitch Anderson, Hailey Derrickson and Maya Cacek. Absent. Terrence Williams

City employees present: Jessica Schneider, Toad Loder, Dave Conlon Public Jay Schoning

Motion Derrickson, second Cacek to approve Minutes from March 26th, 2025, City Council Meeting, Claims Report and Clerk's Financials. Vote: Ayes; Miller, Derrickson, Cacek and Anderson Nays: Absent: Williams

Motion Cacek, Second Derrickson to approve Pay application NO. 6 – water system improvements – water treatment plant. Vote: Ayes; Miller, Derrickson, Cacek and Anderson Nays: Absent: Williams

Motion Miller, Second Derrickson to approve the Palo Alto County Gaming Demo Grant for the abandoned house. Vote: Ayes; Miller, Derrickson, Cacek and Anderson Nays: Absent: Williams

Clerk Schneider presented the information on Banyon Data and discussed the issues that are currently happening with the current software. Motion Cacek, second Derrickson to approve the Banyon Data Software quote. Vote: Ayes; Miller, Derrickson, Cacek and Anderson Nays: Absent: Williams

Motion Derrickson, second Miller to approve resolution NO. 10-2025 a resolution regarding donated funds for building. Vote: Ayes; Miller, Derrickson, Cacek and Anderson Nays: Absent: Williams

Motion Miller, second Anderson to approve Resolution NO. 11-2025 a resolution setting the time and place for a public hearing on the 2025-2026 city budget and directing the publication of notice. Vote: Ayes; Miller, Derrickson, Cacek and Anderson Nays: Absent: Williams

Motion Cacek Second Derrickson to adjourn meeting at 7:03 p.m. Vote: Ayes; Miller, Derrickson, Cacek and Anderson Nays: Absent: Williams

SIGNED:	ATTEST: